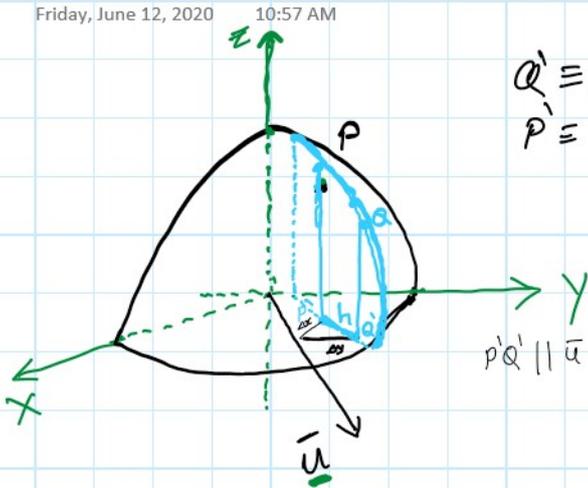


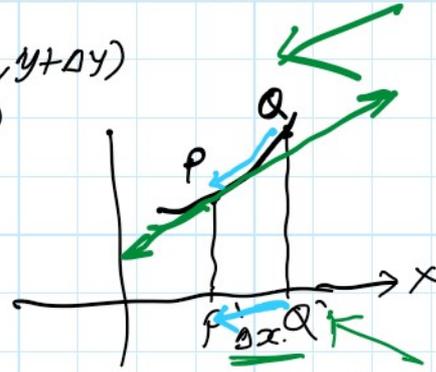
Directional derivative Directional derivative

Friday, June 12, 2020 10:57 AM



$$Q' \equiv (x + \Delta x, y + \Delta y)$$

$$P' \equiv (x, y)$$



$$\frac{dy}{dx} = \lim_{\Delta x \rightarrow 0} \frac{\Delta y}{\Delta x}$$

To give a direction we must have a vector (line vector) on the plane of the independent variable.

⇒ the things we need: ① direction \hat{u}
② Need a point

→ make a line through $P' \parallel \hat{u}$
to create a plane \parallel to $\hat{u}z$ plane.

⇒ PQ is a secant line :-

As $Q' \rightarrow P'$, the secant approaches to the tangent at P .

So Δx & Δy must $\rightarrow 0$.

$$\text{Now, } \overline{P'Q'} \parallel \hat{u} \Rightarrow \overline{P'Q'} = h \cdot \hat{u}$$

$$= h \cdot (u_1 \bar{i} + u_2 \bar{j})$$

$$= h u_1 \bar{i} + h u_2 \bar{j}$$

$$\therefore \overline{P'Q'} = \Delta x \bar{i} + \Delta y \bar{j}$$

$$\Delta x = h u_1 \quad \& \quad \Delta y = h u_2$$

$$\text{Derivative} = \lim_{\substack{\Delta x \rightarrow 0 \\ \Delta y \rightarrow 0}} \frac{f(x + \Delta x, y + \Delta y) - f(x, y)}{\sqrt{\Delta x^2 + \Delta y^2}}$$

$$\Delta x^2 = h^2 u_1^2 \quad \& \quad \Delta y^2 = h^2 u_2^2$$

$$\hookrightarrow \Delta x^2 = h^2 u_1^2 \quad \& \quad \Delta y^2 = h^2 u_2^2$$

$$\text{Add} \Rightarrow \Delta x^2 + \Delta y^2 = h^2 u_1^2 + h^2 u_2^2 \\ = h^2 (u_1^2 + u_2^2) = 1.$$

$$\sqrt{\quad} \Rightarrow \sqrt{\Delta x^2 + \Delta y^2} = h \sqrt{u_1^2 + u_2^2} \\ h = \sqrt{\Delta x^2 + \Delta y^2}$$

$$D_{\hat{u}} f(x, y) = f_x \cdot u_1 + f_y \cdot u_2$$

For \hat{u} is unit vector.

$$\begin{aligned} &= f_x \cdot dx + f_y \cdot dy \\ &= f_x \Delta x + f_y \Delta y \\ &= f_x u_1 + f_y u_2 \end{aligned}$$

Ex Using definition, find the derivative of

$f(x, y) = x^2 + xy$ at $P_0(1, 2)$ in the direction of the unit vector $u = \frac{1}{\sqrt{2}} i + \frac{1}{\sqrt{2}} j$

$$\text{Sol}^n \quad \|\hat{u}\| = \sqrt{\frac{1}{2} + \frac{1}{2}} = 1 \quad \begin{array}{c} \Delta x \\ \Delta y \end{array}$$

$$D_{\hat{u}} f(x, y) = \lim_{h \rightarrow 0} \frac{f(x_0 + hu_1, y_0 + hu_2) - f(x_0, y_0)}{h}$$

$$= \lim_{h \rightarrow 0} \frac{f\left(1 + h \cdot \frac{1}{\sqrt{2}}, 2 + h \cdot \frac{1}{\sqrt{2}}\right) - f(1, 2)}{h}$$

$$= \lim_{h \rightarrow 0} \frac{\left(1 + \frac{h}{\sqrt{2}}\right)^2 + \left(1 + \frac{h}{\sqrt{2}}\right)\left(2 + \frac{h}{\sqrt{2}}\right) - 3}{h}$$

$$= \lim_{h \rightarrow 0} \frac{1 + \frac{2h}{\sqrt{2}} + \frac{h^2}{2} + 2 + \frac{3h}{\sqrt{2}} + \frac{h^2}{2} - 3}{h} \\ = \frac{5h + h^2}{h}$$

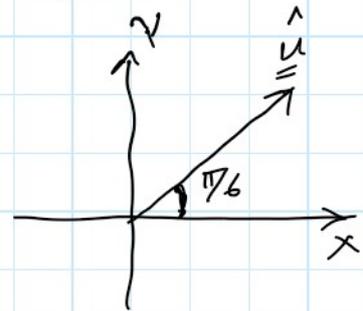
$$= \lim_{h \rightarrow 0} \frac{\frac{5h}{\sqrt{2}} + h^2}{h} = \frac{5}{\sqrt{2}}$$

Ex! Find the derivative of $f(x,y) = x^3 - 2x^2 + y^3$ at $P(1,2)$ in the direction of the vector that makes an angle of $\theta = \pi/6$ with x-axis.

Ques: → what is directional vector. (unit vector)
→ point (1,2)

$$\hat{u} = \cos \frac{\pi}{6} \hat{i} + \sin \frac{\pi}{6} \hat{j}$$

$$\hat{u} = \frac{\sqrt{3}}{2} \hat{i} + \frac{1}{2} \hat{j}$$



$$f_x = 3x^2 - 4x$$

$$f_y = 3y^2$$

$$\hat{u} = \cos \frac{\pi}{6} \hat{i} + \sin \frac{\pi}{6} \hat{j}$$

$$\rightarrow \hat{u} = \frac{\sqrt{3}}{2} \hat{i} + \frac{1}{2} \hat{j}$$

$$\therefore \|\hat{u}\| = 1.$$

$$D_{\hat{u}} f(x,y) = (3x^2 - 4x) \cdot \frac{\sqrt{3}}{2} + (3y^2) \cdot \frac{1}{2}$$

Equation of slope of tangent line to $f(x,y)$, a surface at any point but only in direction of \hat{u} .

$$D_{\hat{u}} f(1,2) = (3-4) \cdot \frac{\sqrt{3}}{2} + 12 \cdot \frac{1}{2}$$

$$= -\frac{\sqrt{3}}{2} + 6$$

$$D_{\hat{u}} f(x,y) = \underline{f_x} \cdot u_1 + \underline{f_y} \cdot u_2$$

Scalars

$$= \begin{pmatrix} f_x \\ f_y \end{pmatrix} \cdot \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}$$

vector.

unit vector.

$$\hat{u} = u_1 \hat{i} + u_2 \hat{j}$$

vector.

$$= \nabla f(x,y) \cdot \hat{u} \quad \text{(Dot)}$$

$$\text{Gradient vector } (\nabla f(x, y)) = \nabla f(x, y) \cdot \hat{u} \quad (\text{Dot})$$

vector
vector
||
Scalar.

→ $D_{\hat{u}}$ is a slope of surface **Not a vector.**

→ ∇f is a vector (part of $D_{\hat{u}}$)

$$D_{\hat{u}} f(x, y) = \nabla f(x, y) \cdot \hat{u}$$

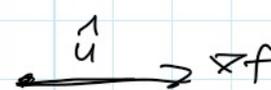
→ $\nabla f(x, y)$ relates to Grade (climb) of the surface
 (for a specific grade, must have a point & \hat{u})

property of ∇f :

1) If $\nabla f = \vec{0}$, then $D_{\hat{u}} f = 0$ for any \hat{u}
 $\hat{u} = \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}$

2) $D_{\hat{u}} f(x, y)$ has its maximum value of $\|\nabla f(x, y)\|$

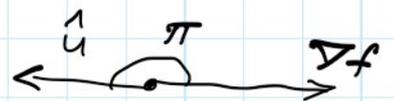
$$D_{\hat{u}} f(x, y) = \nabla f(x, y) \cdot \hat{u} \quad (1)$$

3) $D_{\hat{u}} f(x, y) = \|\nabla f\| \cdot \|\hat{u}\| \cos \theta$ 

$$D_{\hat{u}} f(x, y) = \|\nabla f\| \cos \theta$$

$$= \|\nabla f\|$$

← Max.

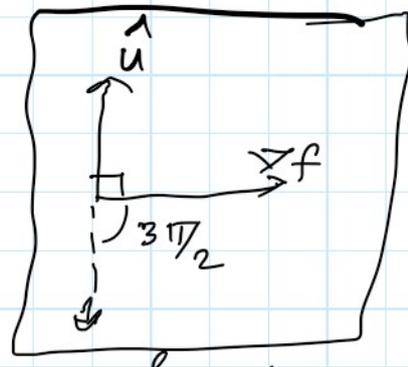


$$= -\|\nabla f\|$$

← Min

$$= 0 \Rightarrow \cos \theta = 0$$

$$\theta = \pi/2, 3\pi/2$$

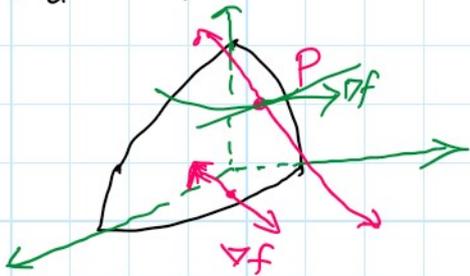


Any other θ gives a value less than 1 & takes a fraction of $\nabla f \Rightarrow D_{\vec{u}} f$ become less steeper.

$D_{\vec{u}} f(x, y)$ has its minimum value of $-\|\nabla f(x, y)\|$ at $\theta = \pi$

So ∇f gives the vector for the steepest grade of a surface at a point.

If \vec{u} is not \parallel to ∇f , means \vec{u} as turning $D_{\vec{u}} f$ from the direction of steepest climb ∇f



$$\vec{a} = \langle 5, 6 \rangle \quad |\vec{a}|$$

$$\vec{b} = \langle -6, 5 \rangle \quad |\vec{b}| \quad \text{or } \vec{b} = \langle 6, -5 \rangle$$

$$\vec{a} \cdot \vec{b} = 0$$

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③

$$D_{\vec{u}} f = \langle 60, -60 \rangle \cdot \left\langle \frac{3}{5}, \frac{4}{5} \right\rangle$$

Now $\Rightarrow D_{\vec{u}} f = -60$